

# Bellringer: 10.6.09

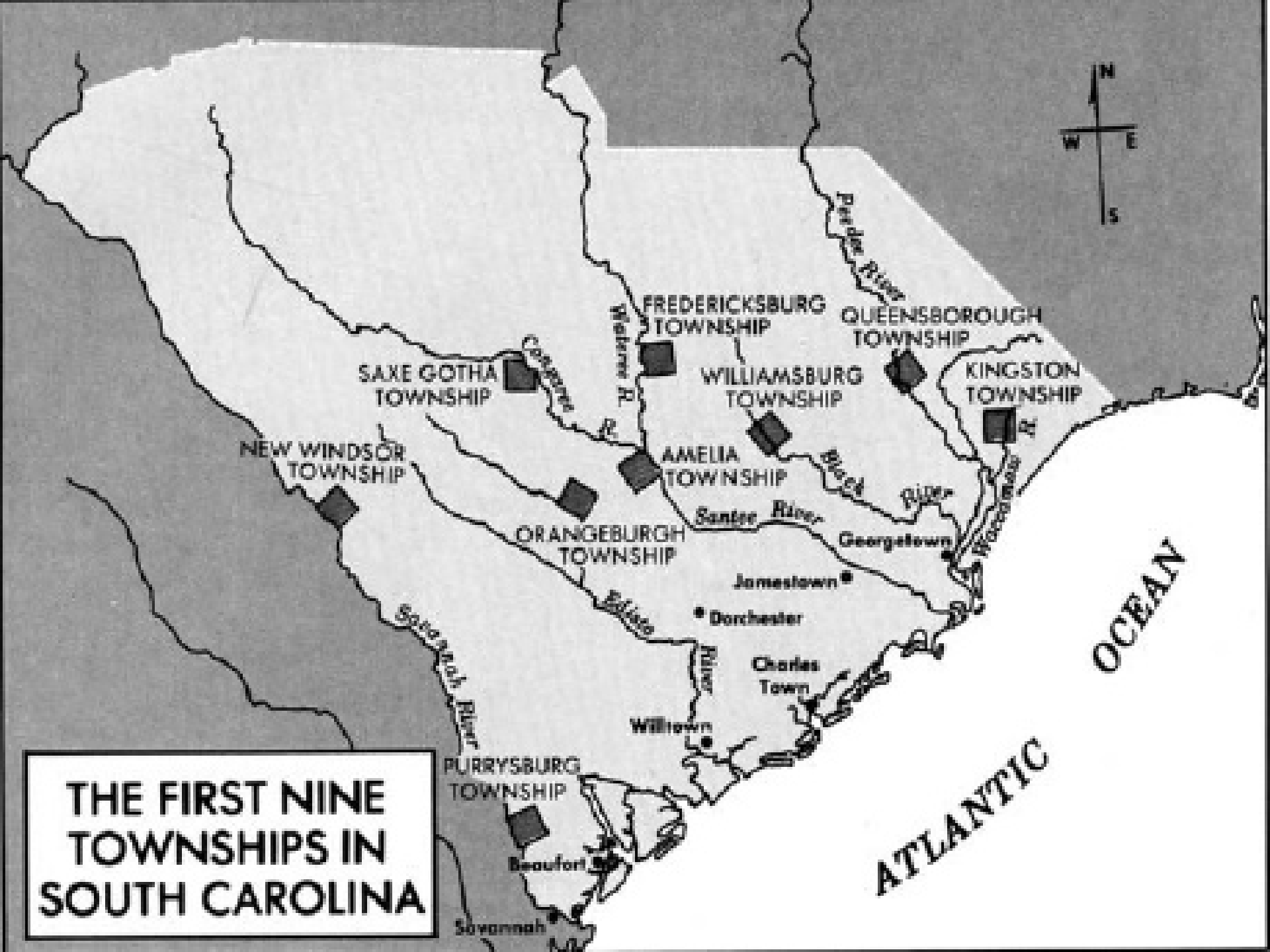
- Identify 2 -3 differences between the Upcountry and Lowcountry.
- Explain the difference between a **Subsistence Farm** and a **Plantation**.



# Into the Wilderness: Settling the Backcountry

# Robert Johnson Township Plan of 1730:

- Created to attract new settlers to the Upcountry and provided defense for SC.
  - Each was 20,000 acres and 6 square miles.
- Made Upcountry safer + brought more wealth to SC colony.
- Even with townships, living was dangerous and difficult in the Backcountry region.
  - Upcountry was susceptible to Indian attack + all official business took place in *Charles Town*, miles away.



**THE FIRST NINE  
TOWNSHIPS IN  
SOUTH CAROLINA**

# Into the Wild Activity:

- Robert Johnson has just organized the Township Plan to open up the Backcountry to new South Carolina settlers. You and your partner are desperate and unsuspecting settlers that need cheap property to start a new life.
- You must first decide on a location and mark off a plot of land in the colony to settle, and then make a treacherous journey across a wilderness much more dangerous than you ever imagined!

# Activity #1:

- Draw the path of your journey from the coast to the Upcountry and provide an explanation for your selection for the location of the settlement.
- Next, draw out a small Plat of land and describe your settlement and the surrounding environment.

# Activity #2

- Based on the path your group has chosen and your knowledge of the two journal readings about life in the Upcountry, write your own journal describing your journey.
- Journal should be at least 2 paragraphs and should be written in letter form. There should also be evidence in the journal that you have read the readings.